

Some canonical calculi and logical languages

The concept of hypercalculus

András Máte

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The (primitive) logical constants of first-order logic are the usual ones. The alphabet of our first-order language:

$$\mathcal{A}_{\text{Language}(FOL)} = \{ (,), \iota, o, x, \varphi, \pi, =, \neg, \supset, \forall \}$$

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Auxiliary letters (with intended meanings in brackets): I (index), A (arity), V (variable), N (name functor), P (predicate), T (term), F (formula). We use calculus variables as needed (not to be changed with object-language variables).

The calculus $K_{Language(FOL)}$

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1. I

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1. I
2. $Ix \rightarrow Ix\iota$

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n -ary name functors

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are terms.
10. $Ax \rightarrow xoNy \rightarrow Tz \rightarrow xNyz$ Application of name functors
with at least one argument

The calculus $K_{Language(FO\!L)}$ (continuation)

11. $Ax \rightarrow x o P y \rightarrow T z \rightarrow x P y z$ Application of predicates

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- 16*. $Fx \rightarrow x$ Release rule

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The $\mathcal{A}_{\text{Language}(FOL)}$ -strings derivable in this calculus are just the wff's of our $\text{Language}(FOL)$. By changing the release rule and/or leaving off some rules we could define other syntactical categories (terms, atomic formulas, etc.) of the language.

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Homework: How to change $K_{Language(FOL)}$ to define the terms resp. atomic formulas of our language?

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Two informal remarks:

1. Hypercalculi are canonical calculi just as any other calculus. We read the strings they produce as rules, derivability relations or calculi.
2. The calculus deriving the code of any canonical calculus also derives the code of itself – an innocent case of self reference.

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So the the strings that represent calculi will consist of the characters of the following alphabet:

$$\mathcal{A}_{cc} = \{\alpha, \beta, \xi, \gg, *\}$$

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- I (index)
- L (Translation of a letter of \mathbf{C})
- V (Translation of a \mathbf{C} -variable)
- W (Translation of a word, i.e. variable-free string)
- T (Translation of a term, i.e. string of letters and variables)
- R (Translation of a \mathbf{C} -rule)
- K (Translation of an arbitrary calculus \mathbf{C})

The calculus \mathbf{H}_1 (beginning)

1. I
2. $Ix \rightarrow Ix\beta$
3. $Ix \rightarrow L\alpha x$
4. $Ix \rightarrow V\xi x$
5. W
6. $Wx \rightarrow Ly \rightarrow Wxy$
7. T
8. $Tx \rightarrow Ly \rightarrow Txy$
9. $Tx \rightarrow Vy \rightarrow Txy$

The calculus \mathbf{H}_1 (continuation)

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$$10. \quad Tx \rightarrow Rx$$

$$11. \quad Tx \rightarrow Ry \rightarrow Rx \gg y$$

$$12. \quad Rx \rightarrow Kx$$

$$13. \quad Kx \rightarrow Ry \rightarrow Kx * y$$

$$13^* \quad Kx \rightarrow x$$

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This calculus derives the translation of any calculus over any alphabet (including its own translation \mathbf{h}_1).

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In the above description of the intended meaning, I have dropped the phrase ‘translation of’. But never forget that we speak here not about the letters, variables, etc. of our hypercalculus, but about the strings translating the letters etc. of the original calculus.

Substitution in H_2

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$$14. \quad Lu \rightarrow uSuSySx$$

$$15. \quad \gg S \gg SySx$$

$$16. \quad Vx \rightarrow Iz \rightarrow x\beta zSx\beta zSySx$$

$$17. \quad Vx \rightarrow Iz \rightarrow xSxSySx\beta z$$

$$18. \quad Vx \rightarrow Wy \rightarrow ySxSySx$$

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Inductive rule (19.): If the substitution makes v from u and w from z , then from their concatenation uz it makes the concatenation of the results vw .

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$$20. \quad Rx \rightarrow xDx$$

$$21. \quad Rx \rightarrow Ky \rightarrow y * xDx$$

$$22. \quad Rx \rightarrow Ky \rightarrow x * yDx$$

$$23. \quad Rx \rightarrow Ky \rightarrow Kz \rightarrow y * x * zDx$$

$$24. \quad zDu \rightarrow vSuSySx \rightarrow zDv$$

$$25. \quad xDy \rightarrow xDy \gg z \rightarrow xDz$$

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The calculus \mathbf{H}_2 consisting of the rules 1-25 derives Ka , Wb and aDb iff a is the translation of some calculus \mathbf{C} , b is the translation of a word c of the alphabet of \mathbf{C} and \mathbf{C} derives c . We can't give suitable release rules here.